

PORSCHE
ESPORTS SUPERCUP



Porsche Esports Supercup 2019



Introduction

iRacing.com, and **Porsche** are excited to partner to form the premier virtual one-make racing eSports series in the world, the **Porsche Esports Supercup**. This series is limited to iRacing members who have qualified in through the **Porsche Pro Qualifying Series** or have retained their license from the prior year's World Championship Series.

This document is meant as a guidebook for iRacing members already competing in this series and for those wishing to qualify to do so and should be read together with the other iRacing rules applicable to all members.

This guide, together with the [Official Sporting Code](#), [Terms of Use and End User License Agreement](#), [iRacing.com Motorsport Simulations, LLC Privacy Policy](#) and [Online Competitions and Contests Official Contest Rules](#) form the body of rules and procedures applicable to all iRacing members and all iRacing events, including the Porsche Esports Supercup (collectively, the »iRacing Rules«).

Each member is required to read, understand and agree to all iRacing Rules prior to participation in any Porsche Esports Supercup event. The iRacing Rules form a contract between each iRacing member and iRacing.com Motorsport Simulations, LLC. An iRacing member may accept the iRacing Rules by accepting the click-through terms on iRacing.com, or registering to participate (or participating) in any Porsche Esports Supercup event.



Porsche Pro Qualifying Series

The Porsche Pro Qualifying Series will be the sole qualifying series for entry into the Porsche Esports Supercup. This series will start in January and end in March.

- The series will be a standard Class C Series with 9 weeks of racing.
- Drivers holding a Class C Road License may compete in the designated Porsche Pro Qualifying Series
- This series will have races every 2 hours, 7 days a week. Races may have multiple splits based on iRating
- 9 weeks with zero drops
- Grid positions will be determined by qualifying
- All races will be timed—30 minute events
- Max split size of 25 cars
- Qualifying will be attached to the race session
- In 2019—The top 20 overall points finishers holding a Class A license will be considered for a Pro/Supercup license and entry into the Porsche Esports Supercup
- The qualifying format may change in future years.

Porsche Esports Supercup

40 drivers earn licenses to compete in the **Porsche Esports Supercup** through the **Porsche Pro Qualifying Series** and the previous year's WC Series finishing order (in 2019 the top 20 from the Pro Qualifying Series and the top 20 from the 2018 WCGPS). The drivers will compete for over **\$100,000** in cash and prizes and be crowned the Supercup Champion.

Once a member earns a Porsche Esports Supercup license, he or she shall retain that license for the entire season so long as the driver maintains a safety rating of 1.0 or higher at that license class. If a driver falls below a 1.0 safety rating, their Supercup license is temporarily suspended, however, that driver can drive at the lower class levels and may regain their Pro Series and Supercup licenses by achieving a 4.0 or higher safety rating. A driver could also permanently or temporarily lose their license for race incidents or other actions deemed detrimental to the series.





Porsche Esports Supercup

Race Format

- 40 cars
- All races Saturday, server launching at 13:45 GMT with broadcast beginning at 14:00 GMT

Warmup

- 20 Minute Warmup
- Extra length to accommodate broadcast team with loading into the server, pre-race, talking points

Qualifying

- 2-lap, single car qualifying followed by 1 »Sprint Race« to determine the lineup for the main event
- Bonus points for top 5 qualifiers (standard iRacing bonus point rules)

Sprint Races

- Sprint Race will determine starting order of Main Race
- Top 8 from qualifying inverted
- Points awarded for finishing order in sprint race

Main Race

- 30 Minutes
- Grid determined from results of Sprint Race (no inverts)

Points

Qualifying Position

Pos	1	2	3	4	5
Pts	10	8	6	4	2

Sprint Race: 40 cars / 1 Race / 15 min

TOP 8 of Qualifying invers

Standing Start

Pos	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Pts	50	40	35	32	30	28	26	24	22	20	19	18	17	16	15	14	13	12	11	10
Pos	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
Pts	9	8	7	6	5	4	3	2	1	1	1	1	1	1	1	1	1	1	1	1

Main Race: 40 cars / 1 Race / 30 min

no invers

Standing Start

Pos	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Pts	100	80	70	64	60	56	52	48	44	40	38	36	34	32	30	28	26	24	22	20
Pos	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
Pts	18	16	14	12	11	10	9	8	7	6	5	4	3	2	1	1	1	1	1	1



Event Breakdown

13:45 GMT

- Servers opens and warmup begins (20 Minutes Warmup)

14:00 GMT

- Broadcast Begins (iRacing eSports Network)

14:06 GMT

- 2 laps, 7 minute single-car qualifying

14:15 GMT

- Sprint Race (15 Mins) – Green Flag

14:35 GMT

- Main Race (30 Mins) – Green Flag

15:05 GMT

- Checkered Flag

15:05-15:25 GMT

- Post-Race Ceremonies (Interviews, recap, etc)

PESC Overview

Race Review

- Every race will be reviewed by the Race Director live and/or through replay/broadcasts
- iRacing may take action against a driver for rules infractions or any action deemed detrimental to the series including but not limited to points adjustments, suspension or other penalties.

Protests

- Drivers may file a protest to the Race Director (race.director@iracing.com) with a detailed description and a replay for review if one suspects misbehavior or violations to the sporting code.
- By participating in this series, every driver agrees to accept the decisions of iRacing.com
- A driver who is suspended based on incidents in this series may or may not also be suspended from iRacing
- The race director will only communicate with impacted team drivers about incidents, race rules and any series related competition questions

Appeals

- Only a driver that has been penalized may appeal a decision.
- A driver may appeal a protest decision by e-mailing race.director@iracing.com with details on why they think the wrong decision has been made.
- iRacing may take up to 7 days to rule on any appeals
- Appeals are reviewed by the appeal board which is independent of the race director.
- All decisions are final





Porsche Esports Supercup Prizes

In 2019, the Porsche Esports Supercup will feature a weekly cash payout to be distributed at the end of the season. The weekly prizes will be as follows.

Date	Track	1st	2nd	3rd
13-Apr-19	Barber Motorsports Park	\$1,000	\$400	\$200
27-Apr-19	Mid-Ohio Sports Car Course	\$1,000	\$400	\$200
11-May-19	Spa-Francorchamps - GP	\$1,000	\$400	\$200
25-May-19	Circuit Gilles Villeneuve	\$1,000	\$400	\$200
8-Jun-19	Canadian Tire Motorsports Park	\$1,000	\$400	\$200
29-Jun-19	Watkins Glen International	\$1,000	\$400	\$200
13-Jul-19	Silverstone GP	\$1,000	\$400	\$200
27-Jul-19	Nurburgring BES/WEC	\$1,000	\$400	\$200
14-Sep-19	Weathertech Raceway Laguna Seca	\$1,000	\$400	\$200
28-Sep-19	Monza	\$1,000	\$400	\$200



Porsche Esports Supercup Prizes

The Points Championship Payout will be as follows

- 1st—\$25,000
- 2nd—\$15,000
- 3rd—\$8,000
- 4th—\$6,000
- 5th—\$5,000
- 6th—\$4,250
- 7th—\$3,750
- 8th—\$3,500
- 9th—\$3,000
- 10th—\$2,500
- 11th—\$2,000
- 12th—\$1,500
- 13th—\$1,000
- 14th—\$800
- 15th—\$700
- 16th—\$550
- 17th—\$450
- 18th—\$400
- 19th—\$350
- 20th—\$250

→ All 40 competitors will receive \$100 iRacing Credits

Total Prize Package for 2019

- \$4,000 Total Credits
- \$16,000 Total Race Winnings
- \$84,000 Total Championship Winnings
- \$104,000 Total Prize Package

Note

Drivers must be in good standing (not suspended from the series or the iRacing service) at the end of the season in order to be eligible for any prizes.

Porsche Esports Supercup Prizes

Payment of Championship Prizes

Unless otherwise agreed between an iRacing member and his/her team, all championship earnings will be paid directly to the iRacing member who won the championship prize at the end of the season. Upon request by a team that employs an iRacing member, and with the consent of the iRacing member, iRacing will pay championship earnings directly to such team but only if the team (a) provides documentary evidence to iRacing that unambiguously authorizes such payment, (b) indemnifies, defends and holds harmless iRacing from competing claims for championship prizes, (c) submits the affidavit of eligibility and other documentation specified below and (d) provides any specific documents and materials iRacing deems needed or appropriate for iRacing.com to comply with all tax reporting and withholding requirements, which for non-U.S. members or teams, may include an affidavit from the member or team, as applicable, that confirms such person or team is not a U.S. person and that such prize is not related to commercial activity in the United States.

Each prize winner will receive confirmation of his/her prize, with instructions on how to claim the prize, via email sent to the email address associated with his/ her membership within ten days after the season ends. Each winner (or a team acting on behalf of a winner) may be required to sign and return an affidavit of eligibility, liability waiver and publicity/intellectual property release within ten days of the date of winning notification. If a winner (or a team acting on behalf of a winner) is found to have violated any of the iRacing Rules, is otherwise disqualified, cannot be reached, or fails to take all actions required to claim the prize within the times specified, that winner will forfeit the prize and an alternate winner may be selected by iRacing. Winners will be announced as soon as feasible after all winners have been qualified.

A driver must be in good standing at the season end to be eligible for any prizes (i.e., not suspended).



Driver Expectations

Drivers will be invited to the **Porsche Esports Supercup** based on their competitive results and being a positive members in the iRacing community, as determined by iRacing. Drivers are required to represent the series in a positive fashion in order to maintain their Pro and Supercup licenses. There is a very high level of competition and high community profile in this series; consequently, there are multiple additional conduct rules above and beyond the normal that exist only at this level. It is expected that each driver in this series will treat other drivers, iRacing officials, sponsors, employees and the community, with respect on and off the race track and will not bring the sport or iRacing into disrepute via their actions. The iRacing.com FIRST Sporting Code is in full effect for these series as applicable.

Porsche Esports Supercup and Contest Rules

Series Age Restriction

- In order to register for the Sim, you must be an adult according to the laws of the jurisdiction (i.e. state or country, as the case may be) in which you reside. If you are not an adult but at least 13 years old, and if you wish to use the Sim and Race in this Series, you must have a parent or guardian register for the Sim on your behalf and then agree and sign the Parental Consent Release.
- We require every member to be at least 13 years old to use iRacing.
- If you are at least 13 and not an adult according to the laws of your jurisdiction, your parent must sign the attached Consent and return it to Tyler.Hudson@iracing.com if you race in this Series
- The Sim is not designed for minors under the age of 13, so minors under the age of 13 are not permitted to use the Sim or Race in this Series under any condition. Again, If you wish the minor over 13 years of age to use the sim and race in this series, please see the attached Consent.

iRacing.com Parental Consent and Release

https://d3bxz2vegbjddt.cloudfront.net/members/pdfs/iRacing_Parental_Consent_and_Release_v2018_12_19.pdf



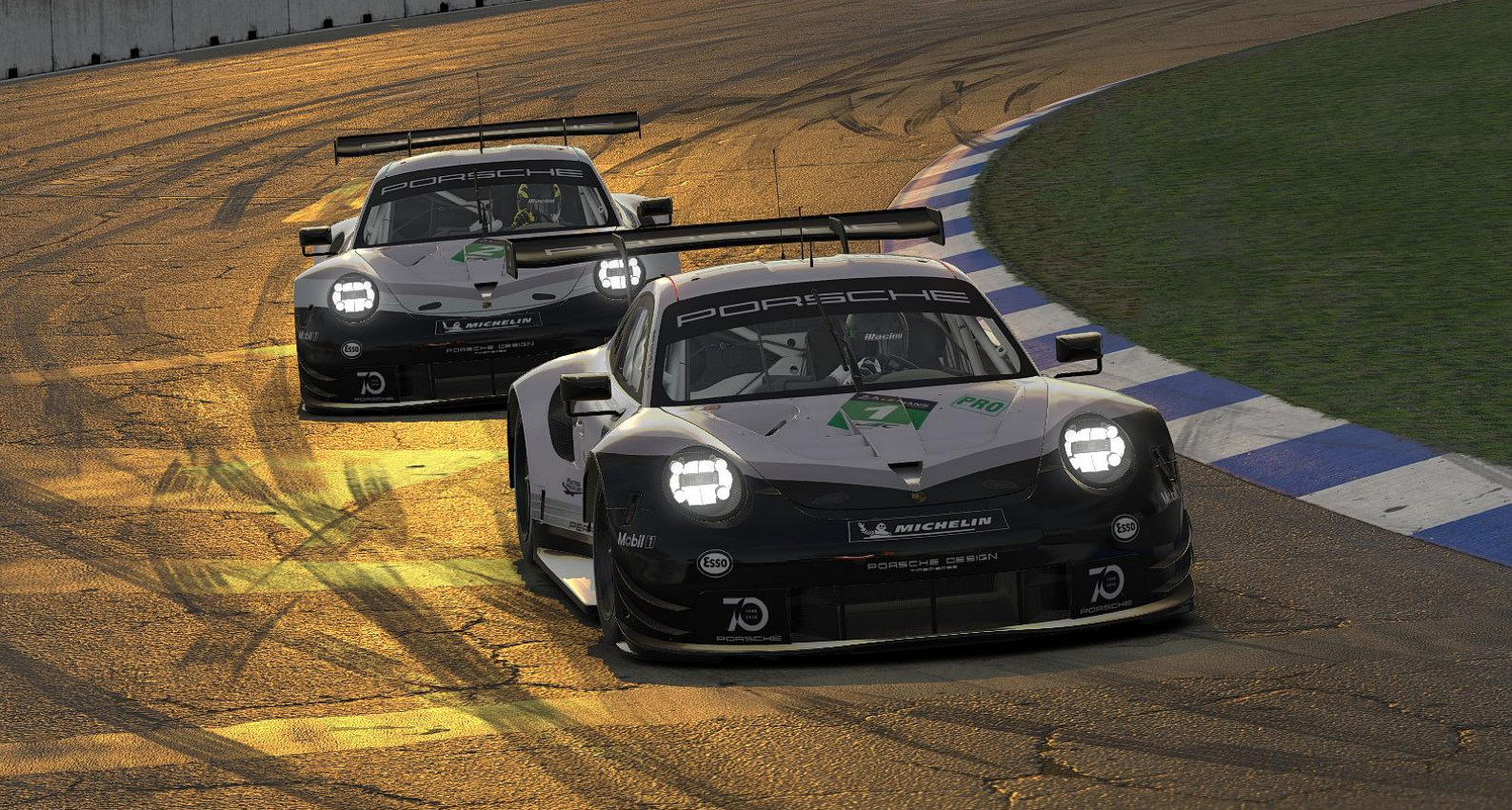
Porsche Esports Supercup and Contest Rules

By participating in this series you agree and have understood that you consent to the following rules and documents outlined in this document.

Notwithstanding the foregoing or anything to the contrary in the EULA or the Privacy Policy, you hereby acknowledge and consent that, if any User information, is submitted or collected in connection with User's use of the Sim (including through a requested account name change or otherwise), and including without limitation the User's name, image, photograph, likeness, animation, autograph, voice, audiovisual recording, and other information described in the Privacy Policy, all such information may be used and processed by iRacing.com and its parent, subsidiaries, and affiliates, and its and their streaming partners, assigns and licensees (collectively, the »Promoters«) in accordance with the terms of the EULA and the Privacy Policy.

Without limitation of the above, you further hereby grant to the Promoters a non-exclusive, perpetual, royalty-free, worldwide, irrevocable, fully paid, sublicensable (through multiple tiers) and transferable right, license, and permission (but not the obligation), in all forms and media, whether now known or not currently known, to use, adapt, reproduce, distribute, edit, exhibit, publicly display, publicly perform, and publish photographs, videotaped images and recordings, illustrations, reproductions or otherwise, including without limitation all intellectual property rights therein and thereto, of User's likeness, image or appearance, with or without User's name or voice (collectively, the »User's Likeness«) for any lawful purposes whatsoever, including without limitation for promotional purposes, now or at any time in the future.





Contest Rules

You have agreed to the following agreements, which comprise the iRacing Rules, by being an iRacing member and by participating in this series. Links to copies of the iRacing Rules can be found below:

- [Terms of Use and End User License Agreement](#)
- [Privacy Policy](#)
- [Sporting Code](#)
- [iRacing Contest and Competition Rules](#)

Alternatively, you can email iRacing.com at race.director@iracing.com for a copy of the rules or to ask any questions.

In the event of a conflict between any of the policies, terms of use, codes or rules listed above, the one that is the most protective of iRacing.com (as determined by iRacing.com) shall govern and control.

This series, and any other series, is subject to change or cancellation at any time for any reason at iRacing's sole discretion.