

Virtual Racing School GT iRacing World Championship

Introduction

iRacing.com and Virtual Racing School are excited to partner to form the premier virtual endurance racing eSports series in the world, the VRS GT iRacing World Championship. This series is about team endurance racing. It features GTE race cars and iRacing.com's team racing functionality. Learn more about Team racing here: <u>https://d3bxz2vegbjddt.cloudfront.net/members/member_images/documents/About-Teams.pdf</u>

This series is limited to iRacing members who have qualified in through the **GT Endurance Pro Qualifying Series** or have retained their license from the prior year's VRS GT iRacing World Championship Series results.



Introduction

This guide, together with the <u>Official Sporting Code</u>, <u>Terms of Use and End</u> <u>User License Agreement</u>, <u>iRacing.com Motorsport Simulations</u>, <u>LLC Privacy</u> <u>Policy</u> and <u>Online Competitions and Contests Official Contest Rules</u> form the body of rules and procedures applicable to all iRacing members and all iRacing events, including the VRS GT iRacing World Championship Series (collectively, the "iRacing Rules").

Each member is required to read, understand and agree to all iRacing Rules prior to participation in any VRS GT iRacing World Championship Series event. The iRacing Rules form a contract between each iRacing member and iRacing.com Motorsport Simulations, LLC. An iRacing member may accept the iRacing Rules by accepting the click-through terms on iRacing.com, or registering to participate (or participating) in any VRS GT iRacing World Championship Series event.



GT Endurance Pro Qualifying Series

GT Endurance Pro Qualifying Series

- The 2019 Season 1 GT Endurance Pro Qualifying Series will be the qualifying series
- There will be up to 6 races—3 time slots
- The highest score for each race week will count per standard iRacing scoring. Standard iRacing scoring and race splitting will apply.
- The fair share rule will be on for all races
- Qualifying will be attached to the race session
- iRacing may invite up to the top 25 finishing teams based on performance from the 2019 season 1 GT Endurance Pro Qualifying Series
- To be eligible for the VRS GT iRacing World Championship Series a team can not have more than 4 drivers.
- If a driver competes on more than 1 team, that driver will be disqualified
- Teams can swap car manufacturer week to week or race to race in the GT Endurance Pro Qualifying Series
- Each race week any or all of the drivers can race but there must be a minimum of any two team members driving.
- The team driver roster at the end of the GT Endurance Pro Qualifying Series will be the official team for the VRS GT iRacing World Championship
- Each driver on a team must score points in at least one race during the season to be eligible for a World Championship license

VRS GT iRacing World Championship Series

- iRacing may invite up to the top 25 finishing teams based on performance from the 2019 Season 1 GT Endurance Pro Qualifying Series as well as the top 25 teams from the prior year's VRS GT iRacing World Championship.
- Teams must have a minimum of 2 members/drivers and can have a maximum of 4 members/drivers.
- A Team can apply to drop a driver at any time, however, the driver who is being dropped will likely need to consent and there is no guarantee this request will be granted. The team must still have the minimum number of drivers. The dropped driver cannot race for another team until the following qualifying season or during the open add/drop period.
- Drivers cannot drive or be registered for more than one team.
- Each driver on a team must score points in at least one race during the season to be eligible to retain there World Championship license.



VRS GT iRacing World Championship Series Season

- 6 week season with no drop week. If a race is cancelled for whatever reason, it will not be replaced
- Races will be held Saturdays 9:45 AM EDT/13:45 GMT (will not conflict with other WC races)
- In-game race control only
- The fair share rule will be on for all races
- Races will range from 3 to 6 hours long
- Single race with 50 cars
- Race grid will be set by qualifying
- Points and scoring. Will use standard iRacing scoring or adapt a customized scoring system



VRS GT iRacing World Championship Series Schedule

Date	Track	Layout/Config	Length
30-Mar-19	Circuit de Spa-Francorchamps	Endurance Pits	6 hours
20-Apr-19	Suzuka International Racing Course	Grand Prix	3 hours
18-May-19	Autodromo Internazionale Enzo e Dino Ferrari	Grand Prix	3 hours
6-Jul-19	Nurburgring Grand-Prix-Strecke	BES/WEC	6 hours
10-Aug-19	Sebring International Raceway	International	4 hours
24-Aug-10	Circuit of the Americas	Grand Prix	3 hours



VRS GT iRacing World Championship Series Season

- Teams cannot change car manufacturers during the season. The GTE cars will be the Ford GT—2017, Ferrari 488 GTE, Porsche 911 RSR, and the BMW M8.
- Each race week any or all of the drivers can race but there must be a minimum of any two team members driving.



Race Review

- Every race may be reviewed by the Race Director live and/or through replay/broadcasts
- iRacing may take action against a driver for rules infractions or any action deemed detrimental to the series including but not limited to points adjustments, suspension or other penalties

Protests

- Drivers may file a protest to the Race Director

 (race.director@iracing.com) with a detailed description and a
 replay for review if one suspects misbehavior or violations to the
 sporting code.
- By participating in this series, every driver agrees to accept the decisions of iRacing.com
- A driver who is suspended based on incidents in this series may or may not also be suspended from iRacing
- The race director will only communicate with impacted team drivers about incidents, race rules and any series related competition questions

Appeals

- A driver may appeal a suspension by e-mailing <u>race.director@iracing.com</u> with details on why they think the wrong decision has been made.
- Appeals are reviewed by the appeal board which is independent of the race director.
- iRacing may take up to seven days to rule on any appeals
- All decisions are final

Team Changes Post Season

Team changes/additions after each VRS GT iRacing World Championship are allowed. Timing for changes will be communicated by iRacing.

- If a team is to replace up to two drivers or add drivers that driver's name must be submitted to the Director of Competition. The driver (s) will undergo a review by the competition committee and either be approved or disapproved.
- A team that wishes to replace or add more than two drivers must return to the qualifying series and compete for a place in the following VRS GT iRacing World Championship.



Championships to total \$25,000 in cash

- Team Championship (\$23,000)
- Manufacturer Championship—(\$2,000)

Team Championship (\$23,000)

To be split and paid equally to ALL qualified team members. (Example: If 4 team members in 1st place, each will receive \$2,500)

1st - \$10,000 2nd - \$5,500 3rd - \$3,000 4th - \$2,000 5th - \$1,500 6th - \$1,000

Manufacturer's Championship (\$2,000)

To be split and paid equally to ALL qualified team members. (Example: If 4 team members, each will receive \$125)

Ford GT - 2017 - \$500 Ferrari 488 GTE - \$500 Porsche 911 RSR - \$500 BMW M8 GTE - \$500



Payment of Championship Prizes

Unless otherwise agreed between an iRacing member and his/her team, all championship earnings will be paid directly to the iRacing member who won the championship prize at the end of the season. Upon request by a team that employs an iRacing member, and with the consent of the iRacing member, iRacing will pay championship earnings directly to such team but only if the team (a) provides documentary evidence to iRacing that unambiguously authorizes such payment, (b) indemnifies, defends and holds harmless iRacing from competing claims for championship prizes, (c) submits the affidavit of eligibility and other documentation specified below and (d) provides any specific documents and materials iRacing deems needed or appropriate for iRacing.com to comply with all tax reporting and withholding requirements, which for non-U.S. members or teams, may include an affidavit from the member or team, as applicable, that confirms such person or team is not a U.S. person and that such prize is not related to commercial activity in the United States.

Each prize winner will receive confirmation of his/her prize, with instructions on how to claim the prize, via email sent to the email address associated with his/ her membership within ten days after the season ends. Each winner (or a team acting on behalf of a winner) may be required to sign and return an affidavit of eligibility, liability waiver and publicity/ intellectual property release within ten days of the date of winning notification. If a winner (or a team acting on behalf of a winner) is found to have violated any of the iRacing Rules, is otherwise disqualified, cannot be reached, or fails to take all actions required to claim the prize within the times specified, that winner will forfeit the prize and an alternate winner may be selected by iRacing. Winners will be announced as soon as feasible after all winners have been qualified.

A driver must be in good standing at the season end to be eligible for any prizes (i.e., not suspended).

Driver Expectations

Drivers will be invited to VRS GT iRacing World Championship Series based on their competitive results and being a positive member of the iRacing community, as determined by iRacing. Drivers are required to represent the series and their team in a positive fashion in order to maintain their Pro and World Championship licenses. There is a very high level of competition and high community profile in this series; consequently, there are multiple additional conduct rules above and beyond the normal that exist only at this level. It is expected that each driver in this series will treat other drivers, teams, iRacing officials, employees, sponsors and the community with respect on and off the race track and will not bring the sport or iRacing into disrepute via their actions. The iRacing.com FIRST Sporting Code is in full effect for these series as applicable.



Series Age Restriction

- In order to register for the Sim, you must be an adult according to the laws of the jurisdiction (i.e. state or country, as the case may be) in which you reside. If you are not an adult but at least 13 years old, and if you wish to use the Sim and Race in this Series you must have a parent or guardian register for the Sim on your behalf and then agree and sign the Parental Consent Release.
- We require every member to be at least 13 years old to use iRacing.
- If you are at least 13 and not an adult according to the laws of your jurisdiction, your parent must sign the attached Consent and return it to <u>Tyler.Hudson@iracing.com</u> if you race in this Series
- In any event, the Sim is not designed for minors under the age of 13, so minors under the age of 13 are not permitted to use the Sim or Race in this Series under any condition. Again, If you wish the minor over 13 years of age to use the sim and race in this series, please see the attached Consent.

iRacing.com Parental Consent and Release

https://d3bxz2vegbjddt.cloudfront.net/members/pdfs/ iRacing Parental Consent and Release v2018 12 19.pdf

By participating in this series you agree and have understood that you consent to the following rules and documents outlined in this document.

Notwithstanding the foregoing or anything to the contrary in the EULA or the Privacy Policy, you hereby acknowledge and consent that, if any User information, is submitted or collected in connection with User's use of the Sim (including through a requested account name change or otherwise), and including without limitation the User's name, image, photograph, likeness, animation, autograph, voice, audiovisual recording, and other information described in the Privacy Policy, all such information may be used and processed by iRacing.com and its parent, subsidiaries, and affiliates, and its and their streaming partners, assigns and licensees (collectively, the "Promoters") in accordance with the terms of the EULA and the Privacy Policy.

Without limitation of the above, you further hereby grant to the Promoters a non-exclusive, perpetual, royalty-free, worldwide, irrevocable, fully paid, sublicensable (through multiple tiers) and transferable right, license, and permission (but not the obligation), in all forms and media, whether now known or not currently known, to use, adapt, reproduce, distribute, edit, exhibit, publicly display, publicly perform, and publish photographs, videotaped images and recordings, illustrations, reproductions or otherwise, including without limitation all intellectual property rights therein and thereto, of User's likeness, image or appearance, with or without User's name or voice (collectively, the "<u>User's Likeness</u>") for any lawful purposes whatsoever, including without limitation for promotional purposes, now or at any time in the future.

You have agreed to the following agreements by being an iRacing member and by participating in this series.

Terms of Use and End User License Agreement

Privacy Policy

Sporting Code

iRacing Contest and Competition Rules

Alternatively, you can email iRacing.com at <u>race.director@iracing.com</u> for a copy of the rules or to ask any questions.

In the event of a conflict between any of the policies, terms of use, codes or rules listed above, the one that is the most protective of iRacing.com (as determined by iRacing.com) shall govern and control.

This series, and any other series, is subject to change or cancellation at any time for any reason at iRacing's sole discretion.

