



THRUSTMASTER®



**World of Outlaws Thrustmaster
Sprint Car Series Powered by iRacing**

OFFICIAL RULES



Introduction

The iRacing World of Outlaws Thrustmaster Sprint Car Series is the premier dirt sprint car racing series on iRacing. This series is limited to iRacing members who have qualified in through the iRacing World of Outlaws Sprint Car Qualifying Series.

This document is meant as a guidebook for iRacing members already competing in this series and for those wishing to qualify to do so and should be read together with the other iRacing rules applicable to all members.

This guide, together with the [Official Sporting Code](#), [Terms of Use and End User License Agreement](#), [iRacing.com Motorsport Simulations, LLC Privacy Policy](#), and [Online Competitions and Contests Official Contest Rules](#) form the body of rules and procedures applicable to all iRacing members and all iRacing events, including the iRacing World of Outlaws Thrustmaster Sprint Car Series (collectively, the iRacing Rules).

Each member is required to read, understand and agree to all iRacing Rules prior to participation in any iRacing World of Outlaws Thrustmaster Sprint Car Series event. The iRacing Rules form a contract between each iRacing member and iRacing.com Motorsport Simulations, LLC. An iRacing member may accept the iRacing Rules by accepting the click-through terms on iRacing.com, or registering to participate (or participating) in any iRacing World of Outlaws Thrustmaster Sprint Car Series event.

All information in this document is subject to change.



Progression to Championship Series

To earn a slot in the iRacing World of Outlaws Thrustmaster Sprint Car Series, drivers must first progress through iRacing's ladder of Dirt Oval license levels and series. The progression is as follows:

- Class A Dirt Road License
- iRacing World of Outlaws Sprint Car Qualifying Series
- iRacing World of Outlaws Thrustmaster Sprint Car Series

QUALIFYING SERIES

The iRacing World of Outlaws Sprint Car Qualifying Series will be the qualifying series for entry into the iRacing World of Outlaws Thrustmaster Sprint Car Series. This series will run separately from the standard 410 Sprint Car Series.

- Qualifying series is open to Dirt Oval A 1.0 License and up
- Drivers who have already qualified for the 2023-24 season may NOT compete in this series
- The series will run on Tuesdays at 00:45 GMT and score the best 5 out of 6 weeks
- Races may have multiple splits based on iRating with a maximum of 26 cars
- Races will utilize Heat Racing and will begin with a 5 minute practice
- Grid positions will be determined by 2 lap, 3 minute qualifying
- Qualifying will be attached to the race session
- 2 Heat races (13 cars, 8 laps), top 7 transfer to the feature
- 1 Consolation race (12 cars, 12 laps), top 4 transfer to the feature
- 1 Feature (18 cars, 35 laps), caution laps do not count
- Top 20 points finishers who aren't already qualified, have an A Class dirt oval license, and are in good standing with iRacing will be considered for a Pro/WC license and entry into the iRacing World of Outlaws Thrustmaster Sprint Car Series
- In the event that a driver that is top 20 in points is not eligible for any reason, the spot will go to the next available points position. (Example 21st, 22nd, etc)
- In the event that a driver from the 2022-2023 season is not eligible to return to the series, their spot will be filled by the next eligible driver from the Qualifying Series

The iRacing World of Outlaws Sprint Car Qualifying Series schedule is as follows:

Week	Start Date	Track	Laps
1	Sept 25, 2023	The Dirt Track at Charlotte	35
2	Oct 2, 2023	Kokomo	35
3	Oct 9, 2023	Port Royal Speedway	35
4	Oct 16, 2023	Lincoln	35
5	Oct 23, 2023	Williams Grove Speedway	35
6	Oct 30, 2023	Volusia	35
		One Drop Week	



Championship Series Overview

A minimum of 20 drivers earn licenses to compete in the World of Outlaws Thrustmaster Sprint Car Series through the Qualifying Series. A maximum of 15 drivers retain their licenses from the previous World of Outlaws Thrustmaster Sprint Car Series. All 35 drivers will compete to be crowned the World Champion.

RACE FORMATS AND REQUIREMENTS

CHAMPIONSHIP SERIES RACE FORMAT

- 35 cars max
- Race grids will be determined by qualifying (2 minutes)
- Heat racing will be utilized
- 4 heats, 10 laps—top 4 advance to final from each heat
- 2 consolation races, 12 laps—top 2 advance to final from each • Up to 15 drivers will not make the final
- Feature race
- 5-minute warmup
- 20 drivers, 35 green flag laps (caution laps do not count)
- Series will utilize iRacing Leagues feature

CHAMPIONSHIP SERIES LIVERIES

iRacing recognizes the importance of teams to each of its World Championship series, as drivers work together to build setups before each race event to produce a more exciting and competitive show. iRacing does not make an effort to assign which drivers are competing with which teams in World Championship events. However, iRacing reserves the right to limit the amount of cars in any given series that are carrying the same team insignia or primary sponsorship on a case-by-case basis.

All team liveries shown on official race broadcasts are subject to iRacing approval and can be rejected for any reason. iRacing will communicate a deadline for livery submissions to each driver in a separate bulletin prior to the start of the season. For parties looking to be involved with a World Championship series on a larger level, sponsorship of the series itself is available.

CHAMPIONSHIP SERIES DRIVER ELIGIBILITY

Once a member earns an iRacing World of Outlaws Thrustmaster Sprint Car Series license, he or she shall retain that license for the entire season so long as the driver maintains a safety rating of 1.0 or higher at that license class. If a driver falls below a 1.0 safety rating, their WCS license is temporarily suspended, however, that driver can drive at the lower class levels and may regain their Pro and World Championship licenses by achieving a 4.0 or higher safety rating. A driver could also permanently or temporarily lose their license for race incidents or other actions deemed detrimental to the series.

All drivers are required to have a webcam, mobile phone or tablet connected, pointed at the driver in their rig, as we will be utilizing this throughout the event to bring in driver shots and run interviews. Please frame your video nicely, in landscape and make sure you are clearly visible. Furthermore, all drivers will be required to be on an audio communications service during the event. You should be prepared for an interview at any time. Drivers are required to maintain a stable internet connection that allows them to have proper bandwidth for in sim race activity as well as webcam streaming capability. Any competitor that falls below a threshold



as determined by iRacing may be subject to race disqualification and further review of series eligibility. Details on how to join the video and audio service will be shared with the drivers prior to each race.

In any case where a driver is rendered ineligible for the iRacing World of Outlaws Thrustmaster Sprint Car Series, the next eligible driver from the iRacing World of Outlaws Sprint Car Qualifying Series will be considered as a replacement driver, pending their acceptance of the above terms.

CHAMPIONSHIP SERIES SCHEDULE

The iRacing World of Outlaws Thrustmaster Sprint Car Series schedule is as follows.

This schedule is preliminary and subject to change.

Week	Start Date	Track	Laps
1	Nov 13, 2023	Volusia Speedway	35
2	Nov 20, 2023	Weedsport Speedway	35
3	Nov 27, 2023	Williams Grove Raceway	35
4	Dec 04, 2023	Lincoln Speedway	35
5	Dec 11, 2023	Federated Auto Parts Raceway at I-55	35
6	Dec 18, 2023	Knoxville Raceway	35
Christmas			
New Years			
6	Jan 08, 2024	Fairbury Speedway	35
8	Jan 15, 2024	Port Royal Speedway	35
9	Jan 22, 2024	Eldora	35
10	Jan 29, 2024	The Dirt Track at Charlotte	35

PARTICIPATION REQUIREMENTS

To participate in this series, participants may be required to submit and have approved a W9 form, bio (utilizing iRacing's template), and headshot (following iRacing's guidelines).

Most races are every Monday at 8:45PM EST/ Tuesday 00:45 GMT. This timing is subject to change for other considerations, such as television windows. Race date or time changes will be communicated to the drivers with ample notice. The top 15 drivers in points at the end of the season will be eligible to retain their series license. Drivers who agree to participate in this series must compete in at least 7 of the 10 races to be eligible to retain their license for the following season. The Race Director may issue a waiver to drivers who miss additional events upon request due to extenuating circumstances.



CHAMPIONSHIP SERIES POINTS

The iRacing World of Outlaws Thrustmaster Sprint Car Series uses the point system outlined below.

Pos.	Pts.	Pos.	Pts.
1st	70	11th	41
2nd	67	12th	39
3rd	64	13th	37
4th	61	14th	35
5th	58	15th	33
6th	55	16th	31
7th	52	17th	29
8th	49	18th	27
9th	46	19th	25
10th	43	20th	23

In addition, points will be awarded to the top eight finishers in each heat in an 8-7-6-5-4-3-2-1 range.

iRacing also reserves the right to assess drivers a points penalty at its own discretion. These penalties can include infractions both on-track and off-track in nature, including but not limited to infractions of iRacing's Official Sporting Code, Terms of Use and End User License Agreement, additional rules outlined within this document, or other actions detrimental to the series at iRacing's discretion.



Championship Series Prizes

The iRacing World of Outlaws Thrustmaster Sprint Car Series features a \$25,000 (USD) prize package:

\$19,000 in driver winnings

\$6,000 in race winnings (\$600 x 10 races)

DRIVER SEASON WINNINGS

The following cash prizes are available to the top 10 drivers in iRacing World of Outlaws Thrustmaster Sprint Car Series points at the end of the season:

Finish	Earnings
1st	\$10,000 (USD)
2nd	\$4,000 (USD)
3rd	\$2,000 (USD)
4th	\$1,000 (USD)
5th	\$500 (USD)
6th	\$400 (USD)
7th	\$350 (USD)
8th	\$300 (USD)
9th	\$250 (USD)
10th	\$200 (USD)
Total	\$19,000 (USD)

RACE WINNINGS

In each iRacing World of Outlaws Thrustmaster Sprint Car Series race, the top three finishers will earn cash bonuses. The feature winner will earn \$300 Cash (USD), second place will earn \$200 Cash (USD), and third place will earn \$100 Cash (USD).

PRIZE DISTRIBUTION AND ELIGIBILITY

Both season and race winnings are distributed at the end of the season to eligible drivers considered in good standing with iRacing (i.e., not suspended from the series, or from iRacing itself). Drivers who elect to miss the final race of the season may forfeit their prize eligibility unless they are approved to receive a waiver by the Race Director.



Championship Series Officiating

RACE REVIEW

Every race will be reviewed by the Race Director live and/or through replay/broadcasts. iRacing may take action against a driver for rules infractions or any action deemed detrimental to the series including but not limited to points adjustments, suspension or other penalties.

PROTESTS

Drivers may file a protest to the Race Director (race.director@iracing.com) with a detailed description and a replay for review if one suspects misbehavior or violations to the sporting code.

- By participating in this series, every driver agrees to accept the decisions of iRacing.com.
- A driver who is suspended based on incidents in this series may or may not also be suspended from iRacing.
- The race director will only communicate with impacted team drivers about incidents, race rules and any series related competition questions.
- All protests must be submitted within 24 hours of the incident report being posted.

APPEALS

- Only a driver that has been penalized may appeal a decision.
- A driver may appeal a protest decision by e-mailing race.director@iracing.com with details on why they think the wrong decision has been made.
- Appeals must be made within 24 hours of the incident report being posted.
- iRacing may take up to 7 days to rule on any appeals.
- Appeals are reviewed by the appeal board which is independent of the race director.
- All decisions are final.

ADVERSE AND UNEXPECTED CONDITIONS AND INTERVENTION POLICIES

In iRacing as in real racing, adverse and unexpected conditions may occur that may impact the outcome of a race. Within iRacing, these adverse and unexpected conditions may include, but are not limited to: unexpected software/hardware actions or reactions, internet service provider issues or disconnections, or any other issues with normally automated procedures. These are similar in impact to conditions in real racing such as weather, part failure, or any other unforeseen circumstances that may alter the expected outcome of a race.

When these situations arise during an active iRacing Pro race, competitors are advised that the race will continue to run as scheduled, and to continue competing as normal. After a post-race review of the circumstances at hand and how many drivers were impacted by the issue, iRacing at its sole discretion will determine if a contingency plan (including, but not limited to: drop weeks, reruns, or cancellations of races) will be implemented following the event.

While iRacing Pro races are staffed and observed by live officials, live officials will not directly intervene in most circumstances. Exceptions to this policy are determined at the sole discretion of the official(s) present. As in real racing, these decisions often



must be taken quickly and may have unintended consequences, so every effort will be made to intervene only in a manner that is fair for all competitors.

In all cases, iRacing officials will communicate as quickly as possible with all competitors about race control intervention in response to adverse and unexpected conditions. Competitors are expected to respect the decisions of race control in these matters, regardless of whether they are impacted positively or negatively. Excessive resistance, whether public or private, to race control decisions may result in disciplinary action.

Claiming Championship Series Prizes

PAYMENT OF CHAMPIONSHIP PRIZES

Unless otherwise agreed between an iRacing member and his/her team, all championship earnings will be paid directly to the iRacing member who won the championship prize at the end of the season. Upon request by a team that employs an iRacing member, with the consent of the iRacing member, and at iRacing's discretion, iRacing may pay championship earnings directly to such team, but only if the team **(a)** provides documentary evidence to iRacing that unambiguously authorizes such payment, **(b)** indemnities, defends and holds harmless iRacing from competing claims for championship prizes, **(c)** submits the affidavit of eligibility and other documentation specified below and **(d)** provides any specific documents and materials iRacing deems needed or appropriate for iRacing.com to comply with all tax reporting and withholding requirements, which for non-U.S. members or teams, may include an affidavit from the member or team, as applicable, that confirms such person or team is not a U.S. person and that such prize is not related to commercial activity in the United States.

Each prize winner will receive confirmation of his/her prize, with instructions on how to claim the prize, via email sent to the email address associated with his/ her membership within ten days after the season ends. Each winner (or a team acting on behalf of a winner) may be required to sign and return an affidavit of eligibility, liability waiver and publicity/intellectual property release within ten days of the date of winning notification. If a winner (or a team acting on behalf of a winner) is found to have violated any of the iRacing Rules, is otherwise disqualified, cannot be reached, or fails to take all actions required to claim the prize within the times specified, that winner will forfeit the prize and an alternate winner may be selected by iRacing. Winners will be announced as soon as feasible after all winners have been qualified.

A driver must be in good standing at the season end as determined by iRacing to be eligible for any prizes. Examples of drivers who may be deemed ineligible for prizes are drivers who are suspended from the series, or drivers who miss races without a waiver, especially the final race of the season.

DRIVER EXPECTATIONS

Drivers will be invited to the World of Outlaws Thrustmaster Sprint Car Series based on their competitive results and being a positive member of the iRacing community, as determined by iRacing. Drivers are required to represent the series and their team in a positive fashion in order to maintain their Pro and World Championship licenses. There is a very high level of competition and high community profile in this series; consequently, there are multiple additional conduct rules above and beyond the normal that exist only at this level. It is expected that each driver in this series will treat other drivers, teams, iRacing officials, employees, World of Outlaws, sponsors and the community with respect on and off the race track and will not bring the sport or iRacing into disrepute via their actions. The iRacing.com FIRST Sporting Code is in full effect for these series as applicable.



Championship Series Contest Rules

By participating in this series you agree and have understood that you consent to the following rules and documents outlined in this document.

Notwithstanding the foregoing or anything to the contrary in the EULA or the Privacy Policy, you hereby acknowledge and consent that, if any User information, is submitted or collected in connection with User's use of the Sim (including through a requested account name change or otherwise), and including without limitation the User's name, image, photograph, likeness, animation, autograph, voice, audiovisual recording, and other information described in the Privacy Policy, all such information may be used and processed by iRacing.com and its parent, subsidiaries, and affiliates, and its and their streaming partners, assigns and licensees (collectively, the »Promoters«) in accordance with the terms of the EULA and the Privacy Policy.

Without limitation of the above, you further hereby grant to the Promoters a non-exclusive, perpetual, royalty-free, worldwide, irrevocable, fully paid, sub-licensable (through multiple tiers) and transferable right, license, and permission (but not the obligation), in all forms and media, whether now known or not currently known, to use, adapt, reproduce, distribute, edit, exhibit, publicly display, publicly perform, and publish photographs, videotaped images and recordings, illustrations, reproductions or otherwise, including without limitation all intellectual property rights therein and thereto, of User's likeness, image or appearance, with or without User's name or voice (collectively, the »User's Likeness«) for any lawful purposes whatsoever, including without limitation for promotional purposes, now or at any time in the future.

iRACING RULES

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You have agreed to the following agreements, which comprise the iRacing Rules, by being an iRacing member and by participating in this series. Links to copies of the iRacing Rules can be found below. Alternatively, you can email iRacing.com at race.director@iracing.com for a copy of the rules or to ask any questions.

- [Official Sporting Code](#)
- [Terms of Use and End User License Agreement](#)
- [iRacing.com Motorsport Simulations, LLC Privacy Policy](#)
- [Online Competitions and Contests Official Contest Rules](#)

In the event of a conflict between any of the policies, terms of use, codes or rules listed above, the one that is the most protective of iRacing.com (as determined by iRacing.com) shall govern and control.

This series, and any other series, is subject to change or cancellation at any time for any reason at iRacing's sole discretion.



SERIES AGE RESTRICTION

In order to register for iRacing, you must be an adult according to the laws of the jurisdiction (i.e. state or country, as the case may be) in which you reside. If you are not an adult but at least 13 years old, and if you wish to use iRacing and race in this series, you must have a parent or guardian register for iRacing on your behalf and then agree to and sign the Parental Consent and Release and return it to Tyler.Hudson@iracing.com if you race in this series.

We require every member to be at least 13 years old to use iRacing. iRacing is not designed for minors under the age of 13, so minors under the age of 13 are not permitted to use iRacing or race in this series under any condition.

iRACING.COM PARENTAL CONSENT AND RELEASE

[Click here to view the form.](#)