



2013 Event Guide



Welcome to the 2013 World Cup of iRacing!

Congratulations to our 2012 Champions... Finland!

The primary goals of the World Cup are; a competition open to members of all skill groups that encourages teamwork and crowns as champion the club with the best combination of skill and depth in both the road and oval disciplines.

Good Luck!



Overview

The World Cup is iRacing's premier event for clubs, and on the road to the title each club must pass through three stages.

Stage One: World Cup Qualifying

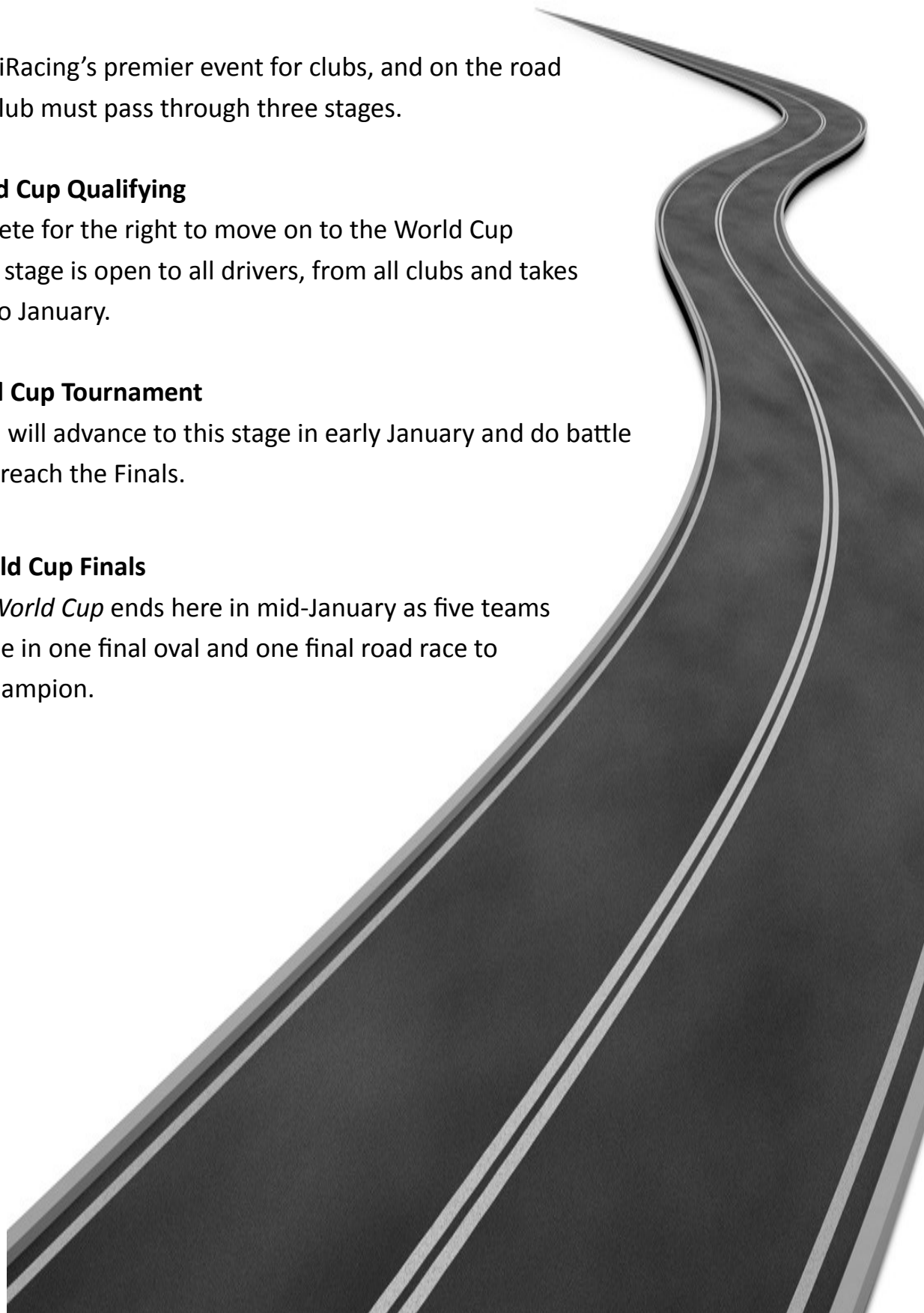
All 34 clubs compete for the right to move on to the World Cup Tournament. This stage is open to all drivers, from all clubs and takes place from April to January.

Stage Two: World Cup Tournament

Twenty four clubs will advance to this stage in early January and do battle for the chance to reach the Finals.

Stage Three: World Cup Finals

The *Road to the World Cup* ends here in mid-January as five teams lay it all on the line in one final oval and one final road race to determine one champion.





Clubs

In all there are 35 clubs vying to become the one and only World Cup Champions. No regional segmentation makes each stage literally you against the world in an every club vs every club showdown.





Schedule

Qualifying Round One

April 20th, 2013

9:00 am GMT Road Race #1
12:00 pm GMT Oval Race #1
5:00 pm GMT Road Race #2
8:00 pm GMT Oval Race #2
11:00 pm GMT Road Race #3
2:00 am GMT Oval Race #3 (Sun)

Races sessions in HOSTED

Qualifying Round Two

July 20th, 2013

9:00 am GMT Road Race #1
12:00 pm GMT Oval Race #1
5:00 pm GMT Road Race #2
8:00 pm GMT Oval Race #2
11:00 pm GMT Road Race #3
2:00 am GMT Oval Race #3 (Sun)

Races sessions in HOSTED

Qualifying Round Three

October, 12th, 2013

9:00 am GMT Road Race #1
12:00 pm GMT Oval Race #1
5:00 pm GMT Road Race #2
8:00 pm GMT Oval Race #2
11:00 pm GMT Road Race #3
2:00 am GMT Oval Race #3 (Sun)

Races sessions in HOSTED

***Top eighteen clubs advance**

Last Chance Qualifying

January, 4th, 2014

7:00 pm GMT Road Race
9:00 pm GMT Oval Race #1

***Top six clubs advance**

Races sessions in HOSTED

World Cup Tournament

January 11th, 2014

9:00 am GMT Road Race #1
12:00 pm GMT Oval Race #1
5:00 pm GMT Road Race #2
8:00 pm GMT Oval Race #2
11:00 pm GMT Road Race #3
2:00 am GMT Oval Race #3 (Sun)

***Top Five Teams Advance**

Races sessions in HOSTED

World Cup Finals

January 18th, 2014

Times are TBD



Rules

World Cup Qualifying

- All iRacing members are eligible to race in the Qualifying Tournaments.
- Qualifying and Race sessions will be in the **HOSTED** section.
- Three Oval and three Road races. (open sets)
- Drivers are placed into a tournament by iRating Group (one of three)
- Races within each group are snake split by qualifying time.
- Maximum of 30 drivers per split
- Twelve highest scoring drivers from each club count toward the club total. *(drivers may compete in multiple road or oval races, but may only count their best result from each, each club must score at least two drivers from group 2 and 3.*
- 24 Teams Qualify for the World Cup Tournament

World Cup Tournament

- Only members of the 24 qualified clubs may participate
- All other rules and protocol from the qualifying rounds are intact.
- Top Five Clubs advance to the World Cup Finals.

World Cup Finals

- Only members of the five World Cup Finalist clubs may participate.
- Two oval and two road races. (open sets)
- Final One—The six highest scoring drivers from groups 2 and 3 for each club.
- Final Two—the six highest scoring drivers overall for each club.

Protests

Any driver can protest any other driver for alleged intentional wrecking / unsportsmanlike conduct. Replay will be sent to all race officials, who will vote yay or nay. If the majority feel it was intentional / wreck less then; that drivers' points will be removed, the driver will be DQ'd from further participation in the 2013 World Cup and the club will incur a 10 point "team penalty" during the round it happened.



FAQ

Q. I only see practice sessions in the official servers, where are the qualifiers and races?

A. Qualifying will happen right before the races at the times listed below. These will be available in the **HOSTED** section of the service and **not** the official section.

Q. Will SR and IR count in these races?

A. No, these races will take place in the HOSTED section.

Q. I read about three groups, but I am in division 8, can I race in the World Cup?

A. ALL iRacing members can race in the World Cup. The groups for the World Cup are completely unrelated to the standard iRacing season divisions.

Q. When is qualifying?

A. Qualifying will happen right before the races at the scheduled race time. Servers will become available at 5 minutes before the hour and you will have until 5 minutes after the hour to join a server. Races will go off 30 minutes after Q starts, **BUT YOU MUST QUALIFY TO RACE**. We can not grid you if you don't qualify. Road Qualifying will be 20 minutes of open qualifying and oval will be 10 minutes of closed / private qualifying.

Q. Can I hurt my club by having a poor race?

A. NO! You can ONLY help your club. The top 12 points earning drivers for each club in both the oval and road races count for the Club total. The more the merrier.

Q. Setups, Open or Fixed?

A. OPEN

Q. Can a person race more than one race?

A. YES, you can race all six if you like. Only your BEST score from Oval and BEST score from Road can count.

Q. How do I JOIN a race?

A. IN HOSTED -

<http://members.iracing.com/membersite/member/HostedSessions.do>

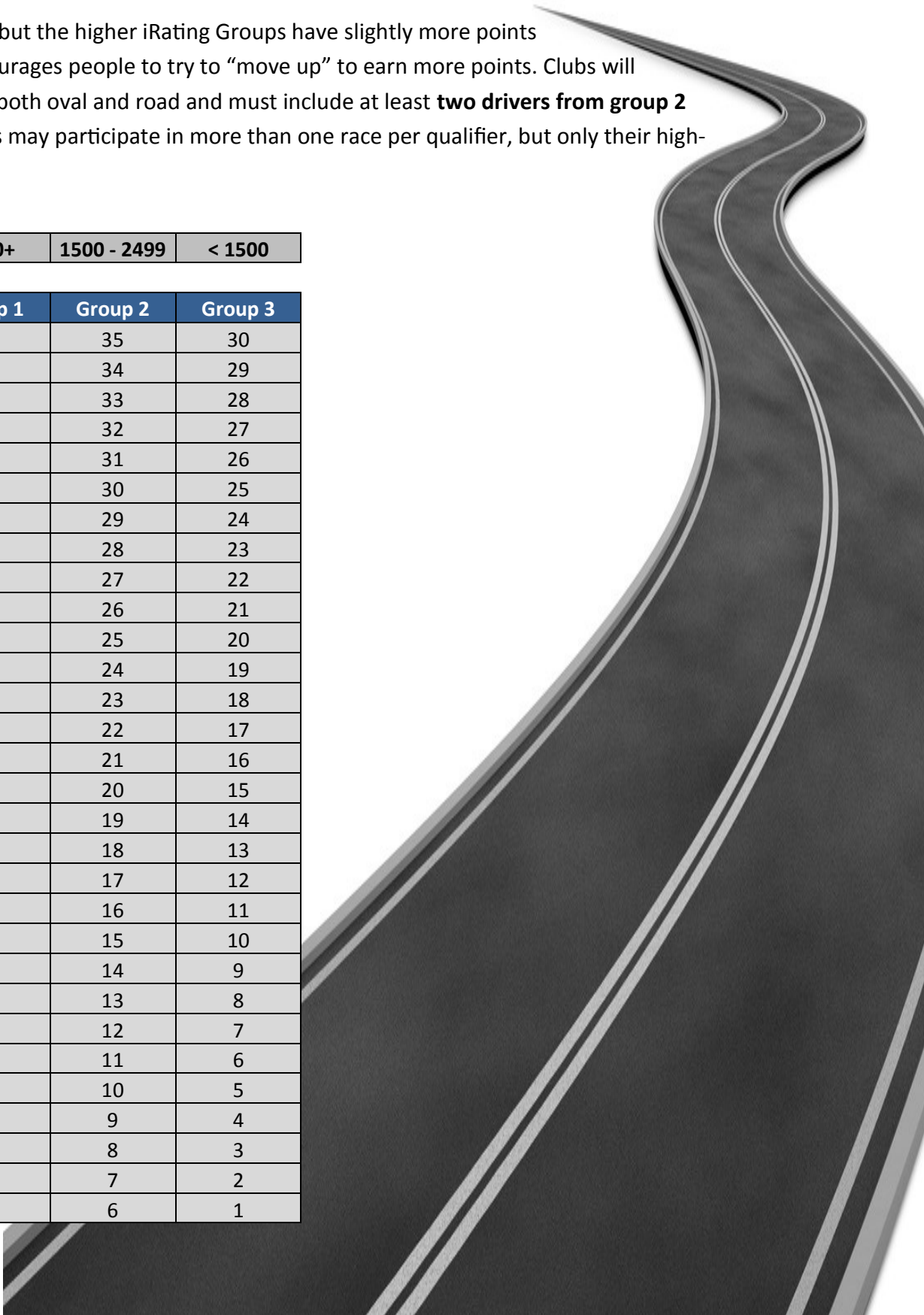


Scoring: Qualifying & Tournament

Every driver scores, but the higher iRating Groups have slightly more points available. This encourages people to try to “move up” to earn more points. Clubs will **score 12 drivers** on both oval and road and must include at least **two drivers from group 2 and group 3**. Drivers may participate in more than one race per qualifier, but only their highest score will count.

iRating	2500+	1500 - 2499	< 1500
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Place	Group 1	Group 2	Group 3
1st	40	35	30
2nd	39	34	29
3rd	38	33	28
4th	37	32	27
5th	36	31	26
6th	35	30	25
7th	34	29	24
8th	33	28	23
9th	32	27	22
10th	31	26	21
11th	30	25	20
12th	29	24	19
13th	28	23	18
14th	27	22	17
15th	26	21	16
16th	25	20	15
17th	24	19	14
18th	23	18	13
19th	22	17	12
20th	21	16	11
21st	20	15	10
22nd	19	14	9
23rd	18	13	8
24th	17	12	7
25th	16	11	6
26th	15	10	5
27th	14	9	4
28th	13	8	3
29th	12	7	2
30th	11	6	1





Scoring: Finals

Scoring is slightly modified for the Finals. Top six points earners from each of the finalist clubs (during the tournament) will make the Finals, "A Main" Race. The top six points earners from Group 2 and Group 3 (three each) will make the "B Main" Race. The A race is worth 65% of the Finals total insuring that speed is the most valuable asset.


Place	A Main	B Main
1st	40	30
2nd	39	29
3rd	38	28
4th	37	27
5th	36	26
6th	35	25
7th	34	24
8th	33	23
9th	32	22
10th	31	21
11th	30	20
12th	29	19
13th	28	18
14th	27	17
15th	26	16
16th	25	15
17th	24	14
18th	23	13
19th	22	12
20th	21	11
21st	20	10
22nd	19	9
23rd	18	8
24th	17	7
25th	16	6
26th	15	5
27th	14	4
28th	13	3
29th	12	2
30th	11	1



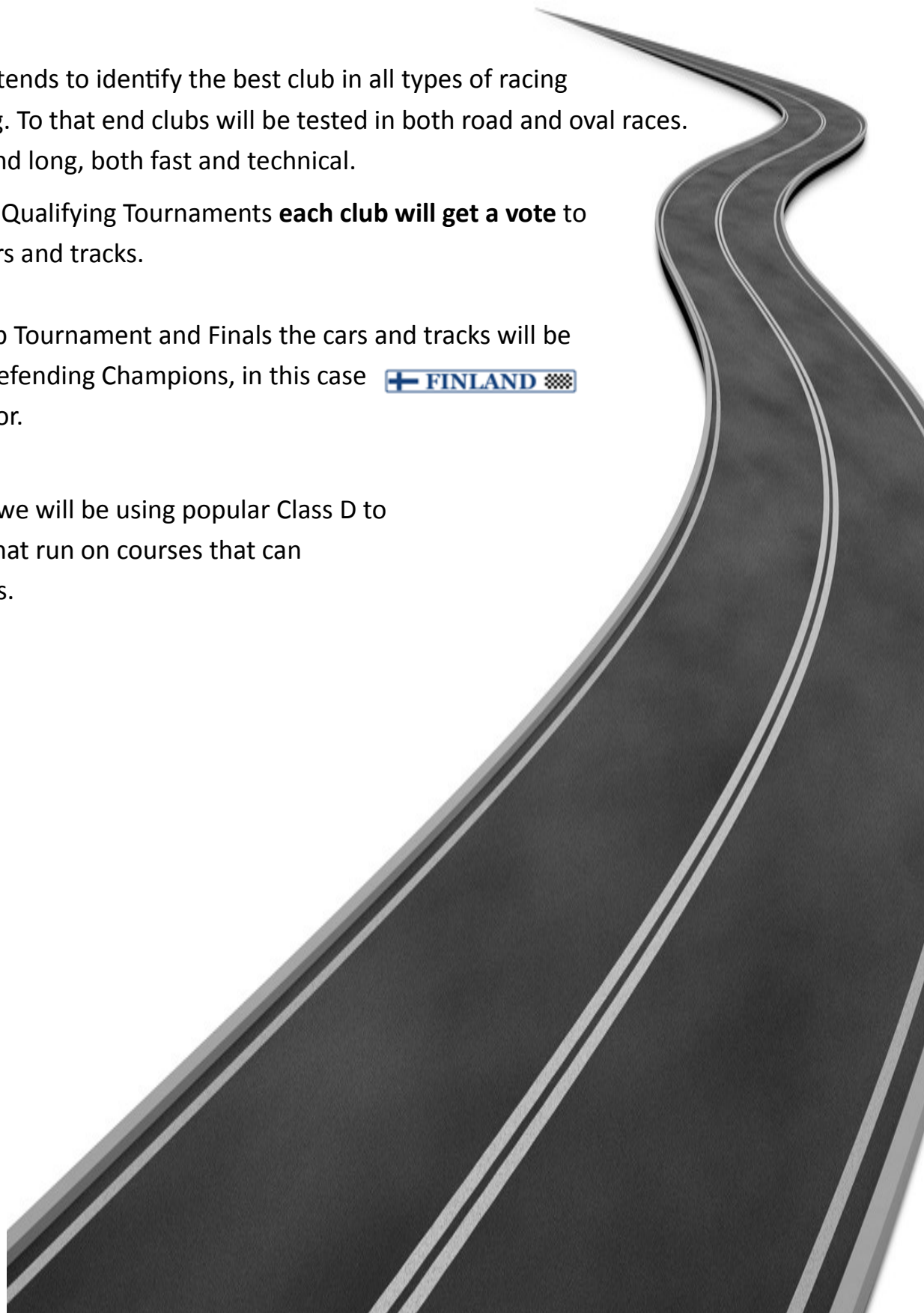
Cars & Tracks

The World Cup intends to identify the best club in all types of racing offered by iRacing. To that end clubs will be tested in both road and oval races. On short tracks and long, both fast and technical.

For the three WC Qualifying Tournaments **each club will get a vote** to determine the cars and tracks.

For the World Cup Tournament and Finals the cars and tracks will be selected by the Defending Champions, in this case  will have the honor.

As a general rule we will be using popular Class D to Class A vehicles that run on courses that can handle large fields.





Summary

The 2013 version of the World Cup of iRacing was designed for you the members, by members and we hope that this is one of the most fun and engaging events of the year.

This is your chance to race for something bigger than yourself and to be a part of a true team environment.

The Road to the World Cup begins here; start talking to your club mates, begin working on those setups and designing those one of a kind Club paint schemes.

