



# 2012 Event Guide



**Welcome to the 2012 World Cup of iRacing!**

Congratulations once more to DEATCH, the three times, defending World Cup Champions. Can anyone stop the quest to extend their dynasty?

As you read through this guide you may notice some changes from years past, but the primary goals remain the same; a competition open to members of all skill groups that encourages teamwork and crowns as champion the club with the best combination of skill and depth in both the road and oval disciplines.

***Good Luck!***



# Overview

The World Cup is iRacing's premier event for clubs, and on the road to the title each club must pass through three stages.

## **Stage One: World Cup Qualifying**

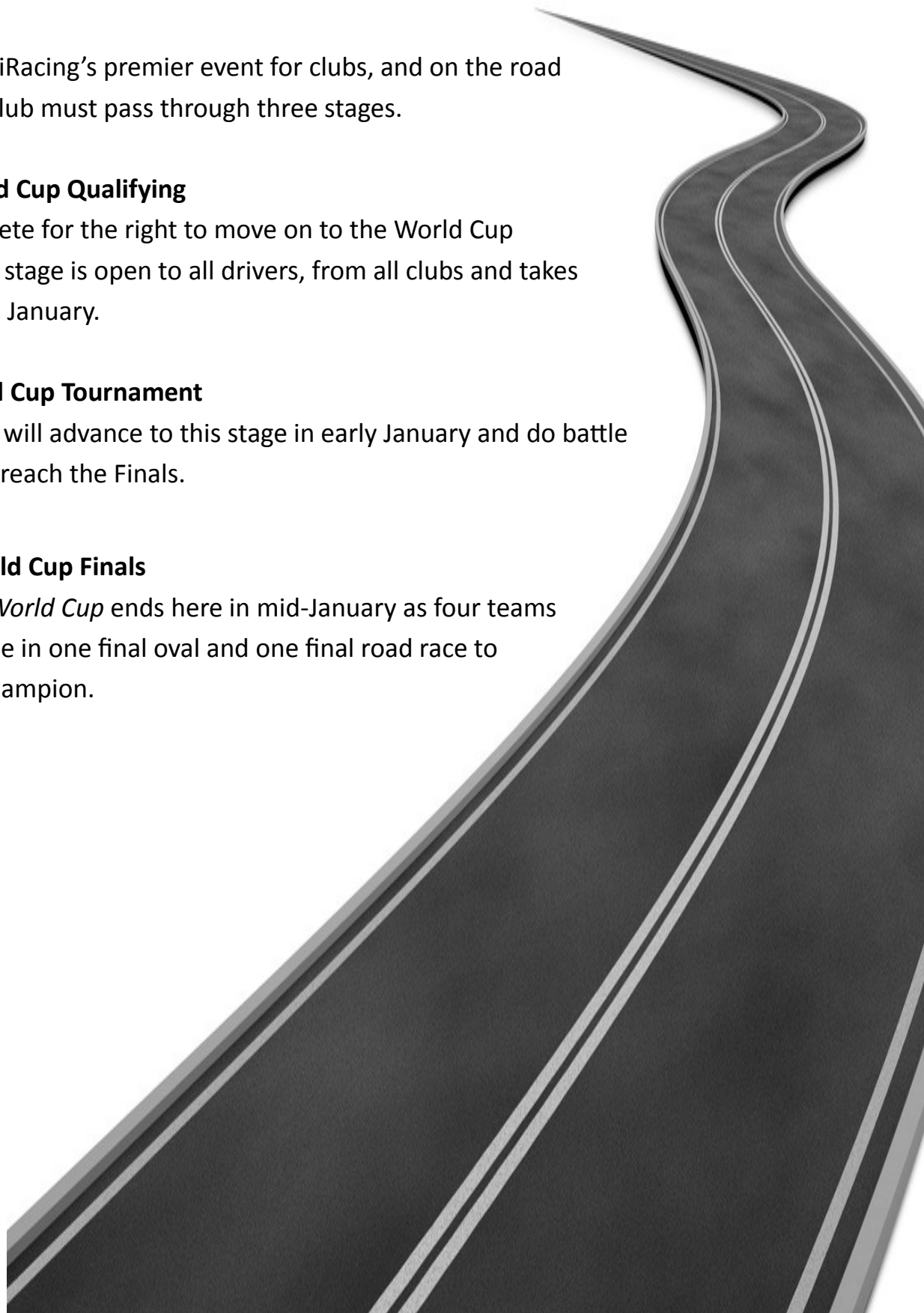
All 37 clubs compete for the right to move on to the World Cup Tournament. This stage is open to all drivers, from all clubs and takes place from July to January.

## **Stage Two: World Cup Tournament**

Twenty one clubs will advance to this stage in early January and do battle for the chance to reach the Finals.

## **Stage Three: World Cup Finals**

The *Road to the World Cup* ends here in mid-January as four teams lay it all on the line in one final oval and one final road race to determine one champion.





# Clubs

In all there are 37 clubs vying to become the one and only World Cup Champions. No regional segmentation makes each stage literally you against the world in an every club vs every club showdown.







# Schedule

## ***WC Qualifying Test***

**April 21st, 2012**

8:00 pm GMT Oval Qualifying Race  
11:00 pm GMT Road Qualifying Race

## ***WC Qualifying Round One***

**July 14th, 2012**

9:00 am GMT Road Race #1  
12:00 pm GMT Oval Race #1  
5:00 pm GMT Road Race #2  
8:00 pm GMT Oval Race #2  
11:00 pm GMT Road Race #3  
2:00 am GMT Oval Race #3 (Sun)

**\*Top seven clubs advance**

**Races sessions in HOSTED**

## ***WC Qualifying Round Two***

**October, 20th, 2012**

9:00 am GMT Road Race #1  
12:00 pm GMT Oval Race #1  
5:00 pm GMT Road Race #2  
8:00 pm GMT Oval Race #2  
11:00 pm GMT Road Race #3  
2:00 am GMT Oval Race #3 (Sun)

**\*Top seven clubs advance**

**Races sessions in HOSTED**

## ***WC Qualifying Round Three***

**January, 5th, 2013**

9:00 am GMT Road Race #1  
12:00 pm GMT Oval Race #1  
5:00 pm GMT Road Race #2  
8:00 pm GMT Oval Race #2  
11:00 pm GMT Road Race #3  
2:00 am GMT Oval Race #3 (Sun)

**\*Top seven clubs advance**

**Races sessions in HOSTED**

## ***World Cup Tournament***

**January 12th, 2013**

9:00 am GMT Road Race #1  
12:00 pm GMT Oval Race #1  
5:00 pm GMT Road Race #2  
8:00 pm GMT Oval Race #2  
11:00 pm GMT Road Race #3  
2:00 am GMT Oval Race #3 (Sun)

**\*Top Four Teams Advance**

**Races sessions in HOSTED**

## ***World Cup Finals***

**January 19th, 2013**

8:00 pm GMT Road Final  
10:00 pm GMT Oval Final



# Rules

## **World Cup Qualifying**

- All iRacing members are eligible to race in the Qualifying Tournaments.
- Qualifying and Race sessions will be in the **HOSTED** section.
- Three Oval and three Road races. (open sets)
- Drivers are placed into a tournament by iRating Divisions (one of three)
- Races within each division are snake split by qualifying time.
- Maximum of 30 drivers per split
- Must run Club Logo as primary sponsor to earn points.
- Ten highest scoring drivers from each club count toward the club total. *(drivers may compete in multiple road or oval races, but may only count their best result from each)*
- Top seven teams from each qualifying tournament *(who are not already qualified for the World Cup Tournament)* advance.
- Previous Year's Champions get a provisional if needed.
- 21 Teams Qualify for the World Cup Tournament

## **World Cup Tournament**

- Drivers are placed into a tournament by iRating Divisions (one of three)
- Three oval and three road races (open sets)
- Only members of the 21 qualified clubs may participate
- Races within each division are snake split by qualifying time.
- Maximum of 30 drivers per split
- Must run Club Logo as primary sponsor to earn points.
- Ten highest scoring drivers from each club count toward the club total.
- Top Four Clubs advance to the World Cup Finals.

## **World Cup Finals**

- Only members of the four World Cup Finalist clubs may participate.
- One oval and one road race. (open sets)
- No divisional segmentation for the Finals
- Races are split by qualifying time.
- Top nine qualifying times from each Finalist Club make the top split.
- Every driver scores at least one point.

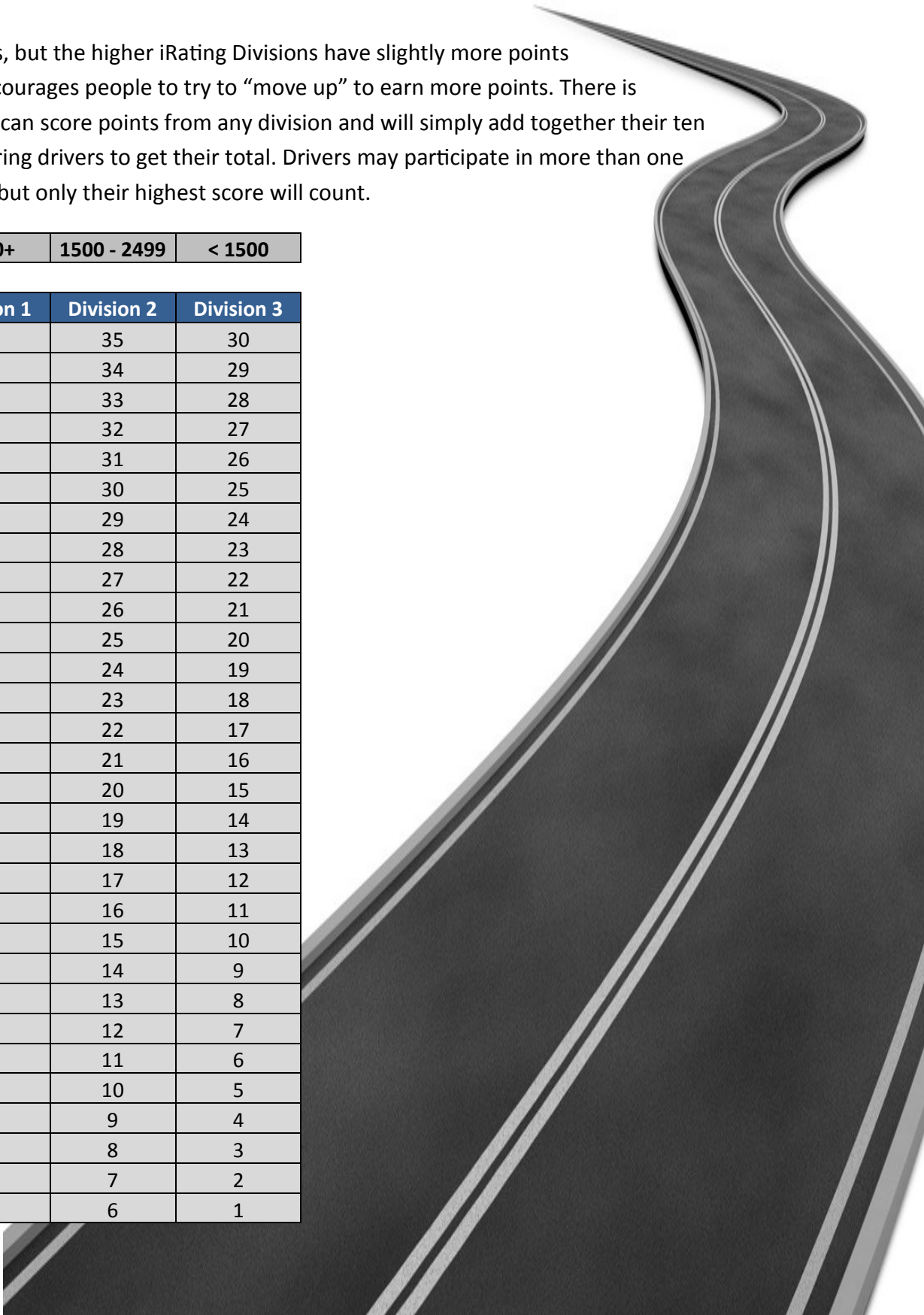


# Scoring: Qualifying & Tournament

Every driver scores, but the higher iRating Divisions have slightly more points available. This encourages people to try to “move up” to earn more points. There is no quota, as clubs can score points from any division and will simply add together their ten highest points scoring drivers to get their total. Drivers may participate in more than one race per qualifier, but only their highest score will count.

iRating	2500+	1500 - 2499	< 1500
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Place	Division 1	Division 2	Division 3
1st	40	35	30
2nd	39	34	29
3rd	38	33	28
4th	37	32	27
5th	36	31	26
6th	35	30	25
7th	34	29	24
8th	33	28	23
9th	32	27	22
10th	31	26	21
11th	30	25	20
12th	29	24	19
13th	28	23	18
14th	27	22	17
15th	26	21	16
16th	25	20	15
17th	24	19	14
18th	23	18	13
19th	22	17	12
20th	21	16	11
21st	20	15	10
22nd	19	14	9
23rd	18	13	8
24th	17	12	7
25th	16	11	6
26th	15	10	5
27th	14	9	4
28th	13	8	3
29th	12	7	2
30th	11	6	1







# Scoring: Finals

Scoring is slightly modified for the Finals. Top nine qualifiers (on speed) from each of the finalist clubs will make the Top Split and each of those 36 drivers will score. Drivers who do not make the top split will be placed in sub splits. Each club will add the points from their nine drivers and the club with the most points after combining the Oval and Road races is the Champion Club for 2012.


Place	Points	Place	Points
1st	36	19th	18
2nd	35	20th	17
3rd	34	21st	16
4th	33	22nd	15
5th	32	23rd	14
6th	31	24th	13
7th	30	25th	12
8th	29	26th	11
9th	28	27th	10
10th	27	28th	9
11th	26	29th	8
12th	25	30th	7
13th	24	31st	6
14th	23	32nd	5
15th	22	33rd	4
16th	21	34th	3
17th	20	35th	2
18th	19	36th	1



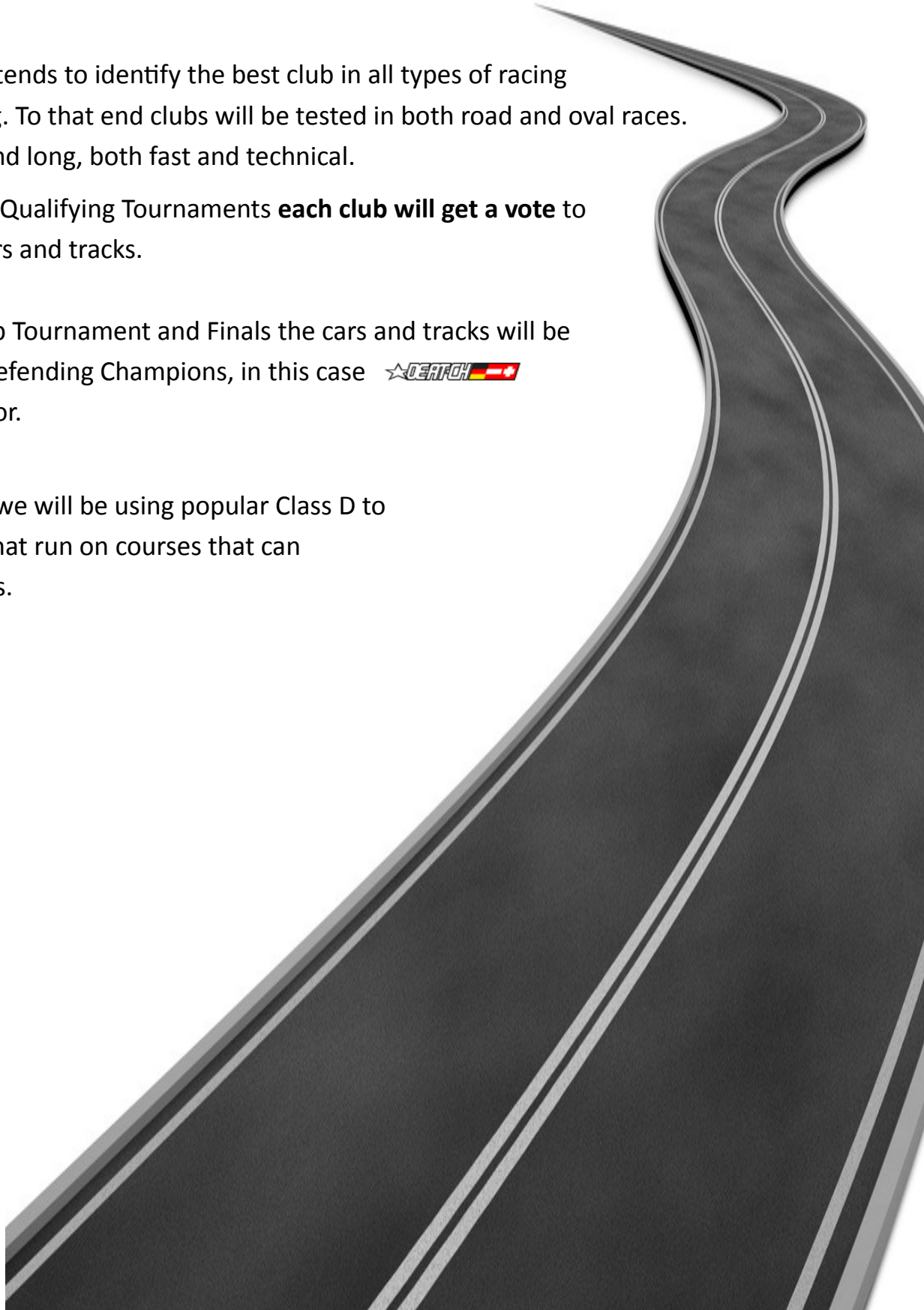
# Cars & Tracks

The World Cup intends to identify the best club in all types of racing offered by iRacing. To that end clubs will be tested in both road and oval races. On short tracks and long, both fast and technical.

For the three WC Qualifying Tournaments **each club will get a vote** to determine the cars and tracks.

For the World Cup Tournament and Finals the cars and tracks will be selected by the Defending Champions, in this case  will have the honor.

As a general rule we will be using popular Class D to Class A vehicles that run on courses that can handle large fields.







# Summary

The 2012 version of the World Cup of iRacing was designed for you the members, by members and we hope that this is one of the most fun and engaging events of the year.

This is your chance to race for something bigger than yourself and to be a part of a true team environment.

The Road to the World Cup begins here; start talking to your club mates, begin working on those setups and designing those one of a kind Club paint schemes.

If you have questions, concerns or ideas feel free to contact one of the World Cup Committee Members (listed below) who will be active and involved throughout the tournament.

Albert Schutz, Bruce Frame, Dennis Heaney, Gord Jeannotte, Jeff Sharp,  
Katie Scott, Marc Van Brakel, Mike Grandy,  
Mike Ouellette & Tony Rickard.

